

Computing

In computing the children will:

- Use programs to create labels, lists and captions.
- Use apps to develop their phonic knowledge.
- Understand the importance of e-safety.
- Interpret pictograms.
- Control a programmable toy.
- Use programs to create a game.

Design Technology

In DT the children will:

- Design purposeful, functional and appealing products.
- Evaluate existing products & own ideas.
- Use range of tools & materials to complete practical tasks.
- Build and improve structure & mechanisms

English:

Reading:

- Match graphemes for all phonemes.
- Read accurately by blending sounds.
- Read words with very common suffixes.
- Read contractions and understand purpose.
- Read phonics books aloud.
- Link reading to own experiences.
- Join in with predictable phrases.
- Discuss significance of title and events.
- Make simple predictions.

Writing:

- Match Name letters of the alphabet.
- Spell very common 'exception' words.
- Spell days of the week.
- Use very common prefixes and suffixes.
- Form lower case letters correctly.
- Form capital letters and digits.
- Compose sentences orally before writing.
- Read own writing to peers and teachers.

Grammar:

- Leave spaces between words.
- Begin to use basic punctuation.
- Use capital letters for proper nouns.
- Use common, plural and verb suffixes.

Speaking and Listening:

- Listen and respond appropriately.
- Ask relevant questions.
- Maintain attention and participate.

Art

In art the children will:

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture, line, shape, form and space
- Learn about range of artists, craftsmen and designers

Year One

Languages

In languages the children will:

- * Learn how to speak Spanish words and simple sentences.

Music

In music the children will:

- Sing songs.
- Play tuned and untuned instruments musically.
- Listen to and understand live and recorded music.
- Make and combine sounds musically.

Physical Education

In PE the children will:

- Master basic movements e.g. running, jumping, throwing.
- Participate in team games.
- Perform dances and gymnastic routines using simple movements.

Science

In science the children will:

- Identify basic plants and plant parts.
- Identify and compare common animals.
- Identify and name basic body parts.
- Distinguish between objects and materials.
- Identify and name common materials.
- Describe simple properties of some materials.
- Compare and classify materials.
- Observe weather associated with changes of the season.

MATHS:

In Number and Mental Mathematics the children will:

- Count to and across 100, forwards & backwards from any number.
- Read and write numbers to 20 in numerals & words.
- Read and write numbers to 100 in numerals.
- Say 1 more/1 less to 100.
- Count in multiples of 2, 5 & 10.
- Use bonds and subtraction facts to 20.
- Add & subtract:
 - 1 digit & 2 digit numbers to 20, including zero.
- Solve one-step multiplication and division using objects, pictorial representation and arrays.
- Recognise half and quarter of object, shape or quantity.
- Sequence events in chronological order.
- Use language of day, week, month and year.
- Tell time to hour & half past.
- Recognise and name 2D and 3d shapes.

History

In history the children will:

- Study changes in living memory.
- Study the lives of key individuals, significant historical figures and/or local people.
- Study key historical events and events of local importance.

Geography

In geography the children will:

- Name and locate the four countries and capital cities of the UK using globes and atlases.
- Identify seasonal and daily weather patterns in UK and hot areas of the world.
- Use basic geographical vocabulary to refer to local and familiar features.
- Use four compass directions and simple